

**Practice Sheet #05**

Topic: **Functions in C**

Date: 30-01-2017

**Instructions:**

**For the questions consisting code segments, assume necessary libraries have been included. In case, if you feel any discrepancy, kindly state relevant assumption with proper reason.**

**Every question has only one correct option among given four options. If you feel none of the option is correct then state your answer with proper reason.**

1. Consider the following C function, for large values of  $y$ , the return value of the function  $f$  best approximates

```
float f(float x, int y)
{
    float p, s; int i;
    for (s=1, p=1, i=1; i < y; i ++ )
    {
        p*= x/i;
        s+=p;
    }
    return s;
}
```

- (a)  $x^y$
- (b)  $e^x$
- (c)  $\ln(1+x)$
- (d)  $x^x$

2. Consider the following C-program:

```
void foo(int n, int sum)
{
    int k = 0, j = 0;
    if (n == 0) return;
    k = n % 10;
    j = n / 10;
    sum = sum + k;
    foo (j, sum);
    printf ("%d,", k);
}
int main (){
    int a = 2048, sum = 0;
    foo (a, sum);
    printf ("%d\n", sum);
    getchar();
}
```

What does the above program print?

- (a) 8, 4, 0, 2, 14
- (b) 8, 4, 0, 2, 0
- (c) 2, 0, 4, 8, 14
- (d) **2, 0, 4, 8, 0**

3. Consider the following C-program:

```
double foo (double); /* Line 1 */
int main()
{
    double da, db;
    db = foo(da);
}
double foo(double a)
{
    return a;
}
```

The above code compiled without any error or warning. If Line 1 is deleted, the above code will show:

- (a) no compile warning or error
  - (b) some compiler-warnings not leading to unintended results
  - (c) some compiler-warnings due to type-mismatch eventually leading to unintended results
  - (d) **compile error**
4. Figure out the output of the below code. State relevant assumption if any during computation. Assume Necessary libraries have been included.

```
#include<stdio.h>
void swap(char *str1, char *str2)
{
    char *temp = str1;
    str1 = str2;
    str2 = temp;
}

int main()
{
    char *str1 = "John Forbes";
    char *str2 = "Nash Jr";
    swap(str1, str2);
    printf("%s %s", str1, str2);
    getchar();
    return 0;
}
```

- (a) Nash Jr John Forbes
- (b) **John Forbes Nash Jr**
- (c) Forbes John Jr Nash
- (d) John Jr Forbes Nash

5. Figure out the output of the below code. State relevant assumption if any during computation. Assume Necessary libraries have been included.

```
#include <stdio.h>
char fun();
int main(void)
{
    printf("%d %c\n", fun(), fun());
    return 0;
}
char fun()
{
    return 'G';
}
```

- (a) **71 G**  
(b) G 71  
(c) Error at compile time at line 4  
(d) G G
6. Choose the correct option to fill ?1 and ?2 so that the program below prints an input string in reverse order. Assume that the input string is terminated by a newline character.

```
void reverse(void)
{
    int c;
    if (?1) reverse();
    ?2
}
int main()
{
    printf ("Enter Text ");
    printf ("\n");
    reverse();
    printf ("\n");
}
```

- (a) ?1 is (getchar() != '\n')  
?2 is getchar(c);  
(b) ?1 is (c = getchar() ) != '\n')  
?2 is getchar(c);  
(c) ?1 is (c != '\n')  
?2 is putchar(c);  
(d) **?1 is ((c = getchar()) != '\n')**  
**?2 is putchar(c);**
7. Consider the following C program that attempts to locate an element x in an array Y[] using binary search. The program is erroneous.

```
1. f(int Y[10], int x) {
2.     int i, j, k;
```

```

3. i = 0; j = 9;
4. do {
5.     k = (i + j) / 2;
6.     if( Y[k] < x) i = k; else j = k;
7. } while(Y[k] != x && i < j);
8. if(Y[k] == x) printf ("x is in the array ");
9. else printf (" x is not in the array ");
10. }

```

On which of the following contents of Y and x does the program fail?

- (a) Y is [1 2 3 4 5 6 7 8 9 10] and x < 10
- (b) Y is [1 3 5 7 9 11 13 15 17 19] and x < 1
- (c) **Y is [2 2 2 2 2 2 2 2 2 2] and x > 2**
- (d) Y is [2 4 6 8 10 12 14 16 18 20] and 2 < x < 20 and x is even

8. Consider the data given in above question Q.7, the correction needed in the program to make it work properly is

- (a) **Change line 6 to: if (Y[k] < x) i = k + 1; else j = k-1;**
- (b) Change line 6 to: if (Y[k] < x) i = k - 1; else j = k+1;
- (c) Change line 6 to: if (Y[k] <= x) i = k; else j = k;
- (d) Change line 7 to: } while ((Y[k] == x) && (i < j));

9. Consider the following C program

```

int a, b, c = 0;
void prtFun (void);
int main ()
{
    static int a = 1; /* line 1 */
    prtFun();
    a += 1;
    prtFun();
    printf ( "\n %d %d ", a, b );
}

void prtFun (void)
{
    static int a = 2; /* line 2 */
    int b = 1;
    a += ++b;
    printf ( " \n %d %d ", a, b);
}

```

What output will be generated by the given code segment?

- (a) 3 1
- 4 1
- 4 2
- (b) 4 2
- 6 1

- 6 1
- (c) 4 2
- 6 2
- 2 0
- (d) 3 1
- 5 2
- 5 2

10. Consider the above question Q.9. What output will be generated by the given code \segment if: Line 1 is replaced by “auto int a = 1;” Line 2 is replaced by “register int a = 2;”

- (a) 3 1
- 4 1
- 4 2
- (b) 4 2
- 6 1
- 6 1
- (c) 4 2
- 6 2
- 2 0
- (d) 4 2
- 4 2
- 2 0

11. Consider the following C function in which **size** is the number of elements in the array **E**:

```
int MyX(int *E, unsigned int size)
{
    int Y = 0;
    int Z;
    int i, j, k;

    for(i = 0; i < size; i++)
        Y = Y + E[i];
    for(i = 0; i < size; i++)
        for(j = i; j < size; j++) {
            Z = 0;
            for(k = i; k <= j; k++)
                Z = Z + E[k];
            if (Z > Y)
                Y = Z;
        }
    return Y;
}
```

The value returned by the function **MyX** is the

- (a) **maximum possible sum of elements in any sub-array of array E.**
- (b) maximum element in any sub-array of array **E**.
- (c) sum of the maximum elements in all possible sub-arrays of array **E**.
- (d) **D.** the sum of all the elements in the array **E**.

12. Consider the following C function.

```

int fun1 (int n)
{
    int i, j, k, p, q = 0;
    for (i = 1; i < n; ++i)
    {
        p = 0;
        for (j = n; j > 1; j = j/2)
            ++p;
        for (k = 1; k < p; k = k*2)
            ++q;
    }
    return q;
}

```

Which one of the following most closely approximates the return value of the function fun1?

- (a)  $n^3$
- (b)  $n(\log n)^2$
- (c)  $n \log n$
- (d) **D.  $n \log(\log n)$**

13. Suppose you are provided with the following function declaration in the C programming language.

```
int partition (int a[], int n);
```

The function treats the first element of a[] as a pivot, and rearranges the array so that all elements less than or equal to the pivot is in the left part of the array, and all elements greater than the pivot is in the right part. In addition, it moves the pivot so that the pivot is the last element of the left part. The return value is the number of elements in the left part. The following partially given function in the C programming language is used to find the kth smallest element in an array a[] of size n using the partition function. We assume  $k \leq n$

```

int kth_smallest (int a[], int n, int k)
{
    int left_end = partition (a, n);
    if (left_end+1==k)
    {
        return a [left_end];
    }
    if (left_end+1 > k)
    {
        return kth_smallest (_____);
    }
    else
    {
        return kth_smallest (_____);
    }
}

```

The missing argument lists are respectively

- (a) **(a, left\_end, k) and (a+left\_end+1, n-left\_end-1, k-left\_end-1)**
- (b) (a, left\_end, k) and (a, n-left\_end-1, k-left\_end-1)
- (c) (a, left\_end+1, N-left\_end-1, K-left\_end-1) and(a, left\_end, k)

(d) D. (a, n-left\_end-1, k-left\_end-1) and (a, left\_end, k)

14. Consider the following C program. The output of the program is \_\_\_\_\_.

```
#include <stdio.h>

int f1(void);
int f2(void);
int f3(void);
int x = 10;

int main()
{
    int x = 1;
    x += f1() + f2() + f3() + f2();
    printf("%d", x);
    return 0;
}

int f1()
{
    int x = 25;
    x++;
    return x;
}

int f2( )
{
    static int x = 50;
    x++;
    return x;
}

int f3( )
{
    x *= 10;
    return x;
}
```

- (a) 230
- (b) 131
- (c) 231
- (d) 330

--\*--